

Know Your Enemy: II

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This article is the second of a three part series. In the first article, [Know Your Enemy](#), we covered the tools and methodologies of the Script Kiddie. Specifically, how they probe for vulnerabilities and then attack. The [third paper](#) covers what script kiddies do once they gain root. Specifically, how they cover their tracks and what they do next. This, the second paper, will cover how to track their movements. Just as in the military, you want to track the bad guys and know what they are doing. We will cover what you can, and cannot determine, with your system logs. You may be able to determine if you are being probed, what you were being probed for, what tools were used, and if they successful. The examples provided here focus on Linux, but can apply to almost any flavor of Unix. Keep in mind, there is no guaranteed way to track the enemy's every step. However, this article is a good place to start.

Securing Your Logs

This article is not on Intrusion Detection, there are a variety of excellent sources that cover IDS. If you are interested in intrusion detection, I recommend checking out applications such as [Network Flight Recorder](#) or [snort](#). This article focuses on intelligence gathering. Specifically, how to figure out what the enemy is doing by reviewing your system logs. You will be surprised how much information you will find in your own log files. However, before we can talk about reviewing your logs, we first have to discuss securing your system logs. Your log files are worthless if you cannot trust the integrity of them. The first thing most black-hats do is alter log files on a compromised system. There are a variety of rootkits that will wipe out their presence from log files (such as cloak), or alter logging all together (such as trojaned syslogd binaries). So, the first step to reviewing your logs is securing your logs.

This means you will need to use a remote log server. Regardless of how secure your system is, you cannot trust your logs on a compromised system. If nothing else, the black-hat can simply do a `rm -rf /*` on your system, wiping your hard drive clean. This makes recovering your logs somewhat difficult. To protect against this, you will want all your systems to log traffic both locally and to a remote log server. I recommend making your log server a dedicated system, i.e. the only thing it should be doing is collecting logs from other systems.. If money is an issue, you can easily build a Linux box to act as your log server. This server should be highly secured, with all services shut off, allowing only console access (see [Armoring Linux](#) for an example). Also, ensure that port 514 UDP is blocked or firewalled at your Internet connection. This protects your log server from receiving bad or un-authorized logging information from the Internet.

For those of you who like to get sneaky, something I like to do is recompile syslogd to read a different configuration file, such as `/var/tmp/.conf`. This way the black-hat does not realize where the real configuration file is. This is simply done by changing the entry `"/etc/syslog.conf"` in the source code to whatever file you want. We then setup our new configuration file to log both locally and to the remote log server ([see example](#)). Make sure you maintain a standard copy of the configuration file, `/etc/syslog.conf`, which points to all local logging. Even though this configuration file is now useless, this will throw off the black-hat from realizing the true destination of our remote logging. Another option for your systems is to use a secure method of logging. One option is to replace your syslogd binary with something that has integrity checking and a greater breadth of options. One option is syslog-ng, which you can find at <http://www.balabit.hu/products/syslog-ng.html>

Most of the logs we will use are the ones stored on the remote log server. As mentioned earlier, we can be fairly confident of the integrity of these logs since they are on a remote and secured system. Also, since all systems are logging to a single source, it is much easier to identify patterns in these logs. We can quickly review what's happening to all the systems in one source. The only time you would want to review logs stored locally on a system is to compare them to what the log server has. You can determine if the local logs have been altered by comparing them to the remote logs.

Pattern Matching

By looking at your log entries, you can usually determine if you are being port scanned. Most Script Kiddies scan a network for a single vulnerability. If your logs show most of your systems being connected from the same remote system, on the same port, this is most likely an exploit scan. Basically, the enemy has an exploit for a single vulnerability, and they are scanning your network for it. When they find it, they exploit it. For most Linux systems, TCP Wrappers is installed by default. So, we would find most of these connections in `/var/log/secure`. For other flavors of Unix, we can log all inetd

connections by launching inetd with the "-t" flag, facility daemon. A typical exploit scan would look like something below. Here we have a source scanning for the wu-ftpd vulnerability.

```
/var/log/secure
```

```
Apr 10 13:43:48 mozart in.ftpd[6613]: connect from 192.168.11.200
Apr 10 13:43:51 bach in.ftpd[6613]: connect from 192.168.11.200
Apr 10 13:43:54 hadyen in.ftpd[6613]: connect from 192.168.11.200
Apr 10 13:43:57 vivaldi in.ftpd[6613]: connect from 192.168.11.200
Apr 10 13:43:58 brahms in.ftpd[6613]: connect from 192.168.11.200
```

Here we see the source 192.168.11.200 scanning our network. Notice how the source sequentially scans each IP (this is not always the case). This is the advantage of having a log server, you can more easily identify patterns in your network since all the logs are combined. The repeated connections to port 21, ftp, indicated they were most likely looking for the wu-ftpd exploit. We have just determined what the black-hat is looking for. Often, scans tend to come in phases. Someone will release code for an imap exploit, you will suddenly see a rush of imaps scans in your logs. The next month you will be hit by ftp. An excellent source for current exploits is <http://www.cert.org/advisories/>. Sometimes, tools will scan for a variety of exploits at the same time, so you may see a single source connecting to several ports.

Keep in mind, if you are not logging the service, you will not know if you are scanned for it. For example, most rpc connections are not logged. However, many services can simply be added to /etc/inetd.conf for logging with TCP Wrappers. For example, you can add an entry in /etc/inetd.conf for NetBus. You can define TCP Wrappers to safely deny and log the connections (see [Intrusion Detection](#) for more info on this).

What's the Tool?

Sometimes you can actually determine the tools being used to scan your network. Some of the more basic tools scan for a specific exploit, such as [ftp-scan.c](#). If only a single port or vulnerability is being probed on your network, they are most likely using one of these "single mission" tools. However, there exist tools that probe for a variety of vulnerabilities or weaknesses, the two very popular tools are sscan by jsbach and [nmap](#) by Fyodor. I've selected these two tools because they represent the two "categories" of scanning tools. I highly recommend you run these tools against your own network, you may be surprised by the results :)

NOTE: The tool sscan is now over a year old and severely out of date. sscan is discussed only as an example. For scanning your own network for vulnerabilities, I highly recommend the tool [Nessus](#).

- sscan represents the "all purpose" Script Kiddie scanning tool. It probes a network for a set of specific vulnerabilities. It is customizable, allowing you to add probes for new exploits. You just give the tool a network and network mask, and it does the rest for you. However, the user must be root to use it. The output is extremely easy to interpret (hence making it so popular): It gives a concise summary of many vulnerable services. All you have to do is run sscan against a network, grep for the word "VULN" in the output, and then run the "exploit du jour". Below is an example of sscan ran against the system mozart (172.17.6.30).

```
otto #./sscan -o 172.17.6.30
-----<[ * report for host mozart *
<[ tcp port: 80 (http) ]> <[ tcp port: 23 (telnet) ]>
<[ tcp port: 143 (imap) ]> <[ tcp port: 110 (pop-3) ]>
<[ tcp port: 111 (sunrpc) ]> <[ tcp port: 79 (finger) ]>
<[ tcp port: 53 (domain) ]> <[ tcp port: 25 (smtp) ]>
<[ tcp port: 21 (ftp) ]>
--<[ *OS*: mozart: os detected: redhat linux 5.1
mozart: VULN: linux box vulnerable to named overflow.
-<[ *CGI*: 172.17.6.30: tried to redirect a /cgi-bin/phf request.
-<[ *FINGER*: mozart: root: account exists.
--<[ *VULN*: mozart: sendmail will 'expn' accounts for us
--<[ *VULN*: mozart: linux bind/iquery remote buffer overflow
--<[ *VULN*: mozart: linux mountd remote buffer overflow
-----<[ * scan of mozart completed *
```

- Nmap represents the "raw data" tool set. It doesn't tell you what vulnerabilities exist, rather, it tells you what ports are open, you determine the security impact. Nmap has quickly become the port scanner of choice, and with good reason. It takes the best of a variety of port scanners and puts all their functionality into a single tool, including OS detection, various packet assembly options, both UDP and TCP scanning, randomization, etc. However, you need

networking skills to use the tool and interpret the data. Below is an example of nmap ran against the same system.

```
otto #nmap -sS -O 172.17.6.30
Starting nmap V. 2.08 by Fyodor (fyodor@dhp.com, www.insecure.org/nmap/)
Interesting ports on mozart (172.17.6.30):
Port State Protocol Service
21 open tcp ftp
23 open tcp telnet
25 open tcp smtp
37 open tcp time
53 open tcp domain
70 open tcp gopher
79 open tcp finger
80 open tcp http
109 open tcp pop-2
110 open tcp pop-3
111 open tcp sunrpc
143 open tcp imap2
513 open tcp login
514 open tcp shell
635 open tcp unknown
2049 open tcp nfs
TCP Sequence Prediction: Class=truly random
Difficulty=9999999 (Good luck!)
Remote operating system guess: Linux 2.0.35-36
Nmap run completed -- 1 IP address (1 host up) scanned in 2 seconds
```

By reviewing your logs, you can determine which of these tools were used against you. To do this, you have to understand how the tools work. First, an sscan will log in as follows (this is a default scan with no modifications to any config files):

```
/var/log/secure
Apr 14 19:18:56 mozart in.telnetd[11634]: connect from 192.168.11.200
Apr 14 19:18:56 mozart imapd[11635]: connect from 192.168.11.200
Apr 14 19:18:56 mozart in.fingerd[11637]: connect from 192.168.11.200
Apr 14 19:18:56 mozart ipop3d[11638]: connect from 192.168.11.200
Apr 14 19:18:56 mozart in.telnetd[11639]: connect from 192.168.11.200
Apr 14 19:18:56 mozart in.ftpd[11640]: connect from 192.168.11.200
Apr 14 19:19:03 mozart ipop3d[11642]: connect from 192.168.11.200
Apr 14 19:19:03 mozart imapd[11643]: connect from 192.168.11.200
Apr 14 19:19:04 mozart in.fingerd[11646]: connect from 192.168.11.200
Apr 14 19:19:05 mozart in.fingerd[11648]: connect from 192.168.11.200
/var/log/maillog
Apr 14 21:01:58 mozart imapd[11667]: command stream end of file, while reading line
user=??? host=[192.168.11.200]
Apr 14 21:01:58 mozart ipop3d[11668]: No such file or directory while reading line
user=??? host=[192.168.11.200]
Apr 14 21:02:05 mozart sendmail[11675]: NOQUEUE: [192.168.11.200]: expn root
/var/log/messages
Apr 14 21:03:09 mozart telnetd[11682]: ttloop: peer died: Invalid or incomplete multibyte
or wide character
Apr 14 21:03:12 mozart ftpd[11688]: FTP session closed
```

sscan also scans for cgi-bin vulnerabilities. These probes will not be logged by syslogd, you will find them in access_log. I decided to included them anyway for your edification :)

```
/var/log/httpd/access_log
192.168.11.200 - - [14/Apr/1999:16:44:49 -0500] "GET /cgi-bin/phf HTTP/1.0" 302 192
192.168.11.200 - - [14/Apr/1999:16:44:49 -0500] "GET /cgi-bin/Count.cgi HTTP/1.0" 404 170
192.168.11.200 - - [14/Apr/1999:16:44:49 -0500] "GET /cgi-bin/test-cgi HTTP/1.0" 404 169
192.168.11.200 - - [14/Apr/1999:16:44:49 -0500] "GET /cgi-bin/php.cgi HTTP/1.0" 404 168
192.168.11.200 - - [14/Apr/1999:16:44:49 -0500] "GET /cgi-bin/handler HTTP/1.0" 404 168
```

```

192.168.11.200 - - [14/Apr/1999:16:44:49 -0500] "GET /cgi-bin/webgais HTTP/1.0" 404 168
192.168.11.200 - - [14/Apr/1999:16:44:49 -0500] "GET /cgi-bin/websendmail HTTP/1.0" 404
172
192.168.11.200 - - [14/Apr/1999:16:44:49 -0500] "GET /cgi-bin/webdist.cgi HTTP/1.0" 404
172
192.168.11.200 - - [14/Apr/1999:16:44:49 -0500] "GET /cgi-bin/faxsurvey HTTP/1.0" 404 170
192.168.11.200 - - [14/Apr/1999:16:44:49 -0500] "GET /cgi-bin/htmlscript HTTP/1.0" 404
171
192.168.11.200 - - [14/Apr/1999:16:44:49 -0500] "GET /cgi-bin/pfdisplay.cgi HTTP/1.0" 404
174
192.168.11.200 - - [14/Apr/1999:16:44:49 -0500] "GET /cgi-bin/perl.exe HTTP/1.0" 404 169
192.168.11.200 - - [14/Apr/1999:16:44:49 -0500] "GET /cgi-bin/wwwboard.pl HTTP/1.0" 404
172
192.168.11.200 - - [14/Apr/1999:16:44:50 -0500] "GET /cgi-bin/ews/ews/architext_query.pl
HTTP/1.0" 404 187
192.168.11.200 - - [14/Apr/1999:16:44:50 -0500] "GET /cgi-bin/jj HTTP/1.0" 404 163

```

Notice how a complete connection was made for all the ports(SYN, SYN-ACK, ACK) then torn down. That is because sscan is determining at the application layer what is going on. Not only does sscan want to know **if** your ftp port is open, but **what** ftp daemon is running. The same can be said for imap, pop, etc. This can be seen in sniff traces using sniffit, a tool commonly used to sniff passwords.

```

mozart $ cat 172.17.6.30.21-192.168.11.200.7238
220 mozart.example.net FTP server (Version wu-2.4.2-academ[BETA-17](1) Tue Jun 9 10:43:14
EDT 1998) ready.

```

As you see above, a complete connection was made to determine the version of wu-ftpd that was running. When you see the complete connections in your logs, as shown above, you are most likely being scanned by an exploit tool. These tools are making a complete connection to determine what you are running.

Nmap, like most port scanners, does not care **what** you are running, but **if** you are running specific services. For this, nmap has a powerful set of options, letting you determine what kind of connection to make, including SYN, FIN, Xmas, Null, etc. For a detailed description of these options, check out http://www.insecure.org/nmap/nmap_doc.html. Because of these options, your logs will be different based on the options selected by the remote user. A connection made with the -sT flag is a complete connection, so the logs will look similar to sscan, however by default nmap scans more ports.

```

/var/log/secure
Apr 14 21:20:50 mozart in.rlogind[11706]: connect from 192.168.11.200
Apr 14 21:20:51 mozart in.fingerd[11708]: connect from 192.168.11.200
Apr 14 21:20:51 mozart ipop2d[11709]: connect from 192.168.11.200
Apr 14 21:20:51 mozart in.rshd[11710]: connect from 192.168.11.200
Apr 14 21:20:51 mozart gn[11711]: connect from 192.168.11.200
Apr 14 21:20:51 mozart gn[11711]: error: cannot execute /usr/sbin/gn: No such file or
directory
Apr 14 21:20:52 mozart in.timed[11712]: connect from 192.168.11.200
Apr 14 21:20:52 mozart imapd[11713]: connect from 192.168.11.200
Apr 14 21:20:52 mozart ipop3d[11714]: connect from 192.168.11.200
Apr 14 21:20:52 mozart in.telnetd[11715]: connect from 192.168.11.200
Apr 14 21:20:52 mozart in.ftpd[11716]: connect from 192.168.11.200

```

One thing to keep in mind is the -D (or decoy) option. This nmap option allows the user to spoof the source address. You may see scans from 15 different sources at the same time, but only one of them is the real one. It is extremely difficult to determine which of the 15 was the actual source. More often, users will select the -sS flag for port scanning. This is a stealthier option, as only a SYN packet is sent. If the remote system responds, the connection is immediately torn down with a RST. The logs from such a scan look as follows (**NOTE**: Only the first five entries are included here).

```

/var/log/secure
Apr 14 21:25:08 mozart in.rshd[11717]: warning: can't get client address: Connection
reset by peer
Apr 14 21:25:08 mozart in.rshd[11717]: connect from unknown
Apr 14 21:25:09 mozart in.timed[11718]: warning: can't get client address: Connection
reset by peer
Apr 14 21:25:09 mozart in.timed[11718]: connect from unknown

```


